Year 8 Cubism Autumn 1 Level Ladder

All students are expected to master at least the Level 4 content by the end of the half term.

Check Arbor or ask your child what their current working and target level is in Art

EG:

4A - mastered all of the Level 4 content

4B - mastered some of the Level 4 content

4C - mastered all of the Level 3 content and beginning to master some Level 4 content

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Choose ONE image from Delaunay/Kandinsky/Malevich that we have looked at as a class. In your sketchbook, write a few lines about why you like/don't like this image using 2 or more of the key words. Sketch your chosen image into your book as a line drawing. Add colour using the shading techniques you have learnt in Year 7. Present your work to the class clearly.

Draw an A3 figure in the style of your chosen artist (Delaunay/Malevich/Kandinsky), showing how you have used 3+ of the key words, colour and use of tone and shading Think carefully about form and shape, clearly showing the influence of the chosen are as well as a good level of (drawing) skill. Present your work at the group CRIT, using the majority of the key words to talk about your work. Produce a unique piece of work

has changed and developed to arrive at your final piece.

which makes clear links to the chosen artist, and explain to the group how the work

- Compare one of the Futurist pieces with one of the Cubist pieces of work that we have studied. Using the key words (and other useful terminology you know), describe the differences between the two pieces of work. Explain which piece you prefer and why. Design your own Futurist poster, using key elements of graphic design (layout, type, composition) to plan your piece. Explore a range of ideas and visual information before arriving at your final piece.
- Design an A3 poster based on a poem, song, story that you have created which reflects FUTURIST values, considering most of the key words and key features of graphic design. You should show the influence of several of the key artists studied and an additional futurist artist that you have researched independently.

Adapt and refine your work as you go along, responding to advice. Present your work in the group CRIT and CRITICALLY reflect upon your design skills.

Visit an exhibition, focusing on graphic design, virtually via Google Cultural Institute. Using DRRP, describe the exhibition and analyse several of the pieces of work in this exhibition, using the key words from this half-term's SOW. How does the work differ from the work we have studied as a class? Whose work do you prefer? Evaluate what you have learnt about the cubist/futurist movement and graphic design as a whole in short piece of writing (with sketches) using DRRP.