Year 7 Illustration Autumn 2 Level Ladder

All students are expected to master at least the Level 4 content by the end of the half term.

Check Arbor or ask your child what their current working and target level is in Art

EG:

- 4A mastered all of the Level 4 content
- 4B mastered some of the Level 4 content
- 4C mastered all of the Level 3 content and beginning to master some Level 4 content
- Choose one of Olimpia Zagnoli's images from the worksheet and reproduce it in your sketchbook as a colour drawing. What kind of story do you think your image may be illustrating? How can you tell? Looking at the image you have produced (above) in your sketchbook, imagine that this is the first image, which illustrates a story. Can you sketch and annotate the next image, which will illustrate this story? Remember, this is all down to YOUR imagination. Using Zagnoli's influence, draw an illustration to develop the story, as YOU would imagine it to be told. Choose your favourite story, poem, music video to illustrate in the style of artist/ illustrator Olimpia Zagnoli. You will be able to present your work to the group, showing a range of ideas you have explored to achieve your final result. You will show you have adapted your work according to your teacher's advice and the development of your own ideas. Produce an imaginative, exciting illustration showing Zagnoli's influence and your own style. You will be able to self and peer-assess final pieces during the group CRIT, according to the success criteria. Choose one of the Lichtenstein pieces we have studied. Evaluate whether you think the piece of work is a good or a bad piece of work, using DRRP (Develop, Refine, Record, Present: GCSE adapted marking criteria). Produce a scale drawing

of your favourite piece, showing a good grasp of shape, form and dimensions, adding colour and text using Lichtenstein's primary colour palette. Adapt and refine your work as you go along, responding to advice. Present your work in the group CRIT and CRITICALLY reflect upon your painting and drawing skills, identifying what has worked well and the areas for improvement, using key words and specific terminology.

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Using your Lichtenstein scale drawing (above), begin to research another artist from the Pop Art movement. Choose one artist whose work you like and using DRRP, analyse how this work is different/similar to that of Lichtenstein's. Plan and develop your own large scale mural painting in the style of your chosen artist. Clear links must be made to the artist's work but the final piece must be original, your own piece, inspired by the artist(s) studied. Group work and CRIT. The best piece will be drawn out and painted in the art room space/around the school.